# A practical dual gradient-projection method for large-scale, strictly-convex quadratic programming 

## Nick Gould

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with
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$$
\underset{x \in \mathbb{R}^{n}}{\operatorname{minimize}} \frac{1}{2} x^{T} H x+g^{T} x \text { subject to } A x \geq b
$$

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- assume that $H$ positive definite $\Longrightarrow$ QP strictly convex
- aim to satisfy (KKT) criticality conditions

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\begin{array}{cl}
A x_{*}=b & \text { (primal feasibility) } \\
g+\boldsymbol{H} \boldsymbol{x}_{*}-\boldsymbol{A}^{T} y_{*}=0 \& \boldsymbol{y}_{*} \geq 0 & \text { (dual feasibility) } \\
\left(\boldsymbol{A} \boldsymbol{x}_{*}-b\right) \cdot y_{*}=0 & \text { (complementary slackness) }
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or to deduce that the problem is infeasible

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$\square$ easy extension to more general constraint structures (equations, upper and both-sided bounds, simple bounds, ...)

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- easy extension to more general constraint structures (equations, upper and both-sided bounds, simple bounds, ...)many real-world applications as well as SQP


## Competing methods

interior-point methods- usually very efficient
$\square$ relatively poor at warm starting
$\square$ active-set methods
$\square$ worst-case combinatorics due to pedestrian active-set changes
$\square$ good at warm starting
$\square$ gradient projection methods
$\square$ more rapid active-set changes
$\square$ restricted to constraint sets for which projection is "easy"


## Digression I: gradient projection

convergence and active-set determination driven by projection
$\square$ current iterate $x_{k} \in \mathcal{F}=\{x: A x \geq b\}$
$\square$ current gradient $g_{k}=H x_{k}+g$
$\square$ improved Cauchy point $x_{k}^{c}=P\left[x_{k}-\alpha_{k} g_{k}\right]$
$\square$ projection $P[y]=\arg \min _{x \in \mathcal{F}}\|y-x\|$
$\square$ step length $\alpha_{k} \approx \arg \min q\left(P\left[x_{k}-\alpha g_{k}\right]\right)$


## Accelerated gradient projection

$\square$ acceleration by subspace minimization
$\square$ pick active set as subset of constraints $\mathcal{A}_{k}$ active at $x_{k}^{c}$
$\square$ find (approximate) solution $s_{k}$ to equality constrained QP
EQP: $\underset{s \in \mathbb{R}^{n}}{\operatorname{minimize}} q\left(x_{k}^{c}+s\right)$ subject to $A_{\mathcal{A}_{k}} s=0$
$\square$ set $x_{k+1} \approx \arg \min q\left(P\left[x_{k}^{c}+\alpha s_{k}\right]\right)$

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$\square$ set $x_{k+1} \approx \arg \min q\left(P\left[x_{k}^{c}+\alpha s_{k}\right]\right)$
$\square$ solve EQP by
$\square$ direct factorization

$$
\left(\begin{array}{cc}
H & A_{k}^{T} \\
A_{k} & 0
\end{array}\right)\binom{s_{k}}{w_{k}}=-\binom{H x_{k}^{c}+g}{0}
$$

$\square$ factorization-free projected CG (G., Hribar \& Nocedal, Luksan \& Vlcek,90s...)
$\square$ N.B. need to impose step bound for unbounded subproblems

## Projected search within simple bounds $\boldsymbol{x}^{\mathrm{L}} \leq \boldsymbol{x} \leq \boldsymbol{x}^{\mathrm{U}}$

Find $\alpha^{+} \approx \arg \min q(P[x+\alpha s])$ for $\alpha \geq 0$ (Conn, G. \& Toint,1988)
$\square P[x+\alpha s]$ piecewise linear, ordered breakpoints $\left\{0, \alpha_{1}, \ldots, \alpha_{m}\right\}$
$\square q(P[x+\alpha s])$ piecewise quadratic $q_{i}(\alpha)$ for $\alpha \in\left[\alpha_{i}, \alpha_{i+1}\right]$
$\square$ consider each $q_{i}(\alpha)$ in turn until first local minimizer found

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$\square$ for $\alpha=\alpha_{i}+\Delta \alpha \leq \alpha_{i+1}$ and $x_{i}=P\left[x_{i}+\alpha_{i} s\right]$ :
$\square q_{i}(\alpha)=q\left(x_{i}\right)+\Delta \alpha\left(g^{T} s_{i}+x_{i}^{T} \boldsymbol{H} s_{i}\right)+\frac{1}{2} \Delta \alpha^{2} s_{i}^{T} H s_{i}$, where nonzero components of $s_{i}$ are those of $s$ "not fixed" at $x_{i}$

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■ approximate "Armijo"projected search also possible (Moré \& Toraldo,Toint,90s)

## Anecdotal and empirical evidence

$\square$ large change possible in the active set per iteration
$\square$ often very effective in practice for convex bound-constrained QP
$\square$ few overall iterations compared to active-set methods (Moré \& Toraldo)
$\square$ competitive with interior-point methods for such problems

- basis of LANCELOT
(Conn, G. \& Toint)
generally impractical for general convex feasible regions as projection is too expensive
$\square$ projection effectively requires the solution of a QP!


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generally impractical for general convex feasible regions as projection is too expensive
$\square$ projection effectively requires the solution of a QP!
How might we apply such methods for QP over a general polyhedral feasible region?


## Digression II: duality

QP: $\underset{x}{\operatorname{minimize}} q(x)=\frac{1}{2} x^{T} \boldsymbol{H} x+g^{T} x$ subject to $A x \geq b$
$\Longleftrightarrow$ minimize $q(x)$ subject to $A x-s=b$ and $s \geq 0$
$x, s$

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\binom{H x+g}{0}-\binom{A^{T}}{-I} y-\binom{0}{I} z=0, z \geq 0 \& s^{T} z=0
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g=A^{T} y-H x, A x=s+b,(s, y) \geq 0 \text { and } s^{T} y=0
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\Longrightarrow q(x) \geq-\frac{1}{2} x^{T} H x+b^{T} y
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## Digression II: duality

## QP: minimize $q(x)=\frac{1}{2} x^{T} H x+g^{T} x$ subject to $A x \geq b$

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$\Longrightarrow q(x) \geq-\frac{1}{2} x^{T} H x+b^{T} y \Longrightarrow$ equivalent dual problem
DQP: maximize $-\frac{1}{2} x^{T} H x+b^{T} y$ s.t. $H x-A^{T} y=-g \& y \geq 0$ $x, y$

## Duality II

QP: $\underset{x}{\operatorname{minimize}} q(x)=\frac{1}{2} \boldsymbol{x}^{T} \boldsymbol{H} \boldsymbol{x}+g^{T} \boldsymbol{x}$ subject to $A x \geq b$
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$$
x
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x, y
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## $\Longleftrightarrow$



$$
x, y
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DQP: $\underset{x, y}{\operatorname{minimize}} \frac{1}{2} x^{T} H x-b^{T} y$ s.t. $H x-A^{T} y=-g \& y \geq 0$ $\Longleftrightarrow$ (nonsingular $\boldsymbol{H}$ )

DQP: minimize $\frac{1}{2}\left(y^{T} A-g^{T}\right) H^{-1}\left(A^{T} y-g\right)-b^{T} y$ s.t. $y \geq 0$

## Dual gradient projection methods

DQP: $\underset{y}{\operatorname{minimize}} \frac{1}{2}\left(y^{T} A-g^{T}\right) H^{-1}\left(A^{T} y-g\right)-b^{T} y$ s.t. $y \geq 0$

- for strictly-convex QP (i.e., $\boldsymbol{H}$ positive definite)

■ dual objective $\boldsymbol{q}_{\mathrm{D}}(y)=\frac{1}{2} \boldsymbol{y}^{T} \boldsymbol{H}_{\mathrm{D}} \boldsymbol{y}+g_{\mathrm{D}}^{T} \boldsymbol{y}$, where

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H_{\mathrm{D}}=A H^{-1} A^{T} \text { and } g_{\mathrm{D}}=-A H^{-1} g-b
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$\square H_{\mathrm{D}}$ may only be positive semi-definite

- since feasible region is simple, can use gradient projection to allow rapid changes in active set
$\square$ require sparse factorization $H=L L^{T}$ but everything else "matrix-free"


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## Questions:

$\square$ can we perform projected search efficiently?
$\square$ can we perform subspace minimization efficiently?

## Dual projected search

$\square$ have $H_{\mathrm{D}}=A \boldsymbol{H}^{-1} \boldsymbol{A}^{T}$ and $g_{\mathrm{D}}=-A \boldsymbol{H}^{-1} \boldsymbol{g}-\boldsymbol{b}$
$\square$ recall require $\alpha^{+} \approx \arg \min q_{\mathrm{D}}(P[y+\alpha s])$ for $\alpha \geq 0$
$\square$ investigate for $\alpha=\alpha_{i}+\Delta \alpha \leq \alpha_{i+1}$ and $y_{i}=P\left[y_{i}+\alpha_{i} s\right]$ :
$q_{i}(\alpha)=q_{\mathrm{D}}\left(y_{i}\right)+\Delta \alpha\left(g_{\mathrm{D}}^{T} s_{i}+y_{i}^{T} H_{\mathrm{D}} s_{i}\right)+\frac{1}{2} \Delta \alpha^{2} s_{i}^{T} H_{\mathrm{D}} s_{i}$
$\square$ recur via $H_{\mathrm{D}} s_{i}=H_{\mathrm{D}} s_{i-1}-H_{\mathrm{D}} \Delta s_{i}$ with very sparse $\Delta s_{i}$ but likely dense $\boldsymbol{H}_{\mathrm{D}} \ldots$. looks expensive

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$\square$ instead maintain $u_{i}=L^{-1} A^{T} s_{i}$ and $v_{i}=L^{-1} A^{T} y_{i}$

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$\square$ sparse forward solves now available for HSL solvers HSL_MA57/87/97 $\quad$ )

## Dual subspace minimization

$\square$ acceleration by subspace minimization along $y_{k}^{c}+s$
$\square$ partition variables $s$ into active $s_{\mathrm{A}_{k}}$ and free $s_{\mathrm{F}_{k}}$ components according to status of $\boldsymbol{y}_{k}^{c}$
$\square$ find (approximate) solution $s_{k}$ to

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\mathrm{EQP}: \underset{s \in \mathbb{R}^{m}}{\operatorname{minimize}} q_{\mathrm{D}}\left(y_{k}^{c}+s\right) \text { subject to } s_{\mathrm{A}_{k}}=0
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$\square$ set $y_{k+1} \approx \arg \min q_{\mathrm{D}}\left(P\left[y_{k}^{c}+\alpha s_{k}\right]\right)$

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$\square$ EQP equivalent to $\operatorname{minimize}_{s \in \mathbb{R}^{m_{k}}} \frac{1}{2} s^{T} \boldsymbol{H}_{k} s+s^{T} g_{k}$
$\square H_{k}=A_{k} H^{-1} A_{k}^{T}$ and $g_{k}=-A_{k} H^{-1}\left(g-A_{k}^{T} y_{k}^{c}\right)-b_{k}$
$\square A_{k}$ and $b_{k}$ are respectively the rows of $A$ and components of $b$ corresponding to the $m_{k}$ free components $s_{\mathrm{F}_{k}}$
$\square \boldsymbol{H}_{k}$ is positive semi-definite but may be singular

## Digression III: the Fredholm Alternative

$$
\mathrm{DEQP}: \underset{s \in \mathbb{R}^{m_{k}}}{\operatorname{minimize}} q_{k}(s)=\frac{1}{2} s^{T} \boldsymbol{H}_{k} s+s^{T} g_{k}
$$

Two possibilities
$\square q_{k}$ has a finite critical point $s_{k}$ for which

$$
H_{k} s_{k}=-g_{k}
$$

$\square$ always if $\boldsymbol{H}_{k}$ is positive definite
$\square$ true if $\boldsymbol{g}_{\boldsymbol{k}} \in \operatorname{Range}\left(\boldsymbol{H}_{\boldsymbol{k}}\right)$
$\square q_{k}$ decreases linearly without bound along a direction $s_{k}$ for which

$$
\boldsymbol{H}_{k} s_{k}=0 \text { and } s_{k}^{T} g_{k}<0
$$

$\square$ true if $\boldsymbol{g}_{\boldsymbol{k}} \notin \operatorname{Range}\left(\boldsymbol{H}_{\boldsymbol{k}}\right)$

- This is the Fredholm Alternative for the data $\left[\boldsymbol{H}_{k}, g_{k}\right]$


## The structured Fredholm Alternative

Seek Fredholm Alternative for data $\left[\boldsymbol{H}_{\boldsymbol{k}}, \boldsymbol{g}_{k}\right]$ where

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H_{k}=A_{k} H^{-1} A_{k}^{T} \text { and } g_{k}=A_{k} H^{-1}\left(A_{k}^{T} y_{k}^{c}-g\right)-b_{k}
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$\square \boldsymbol{H}_{k} s_{k}=-g_{k}$ equivalent to

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\left(\begin{array}{cc}
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for auxiliary unknowns $t_{k}$

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gives required alternative $H_{k} s_{k}=0$ and $s_{k}^{T} g_{k}<0$
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HSL sparse solvers HSL_MA57/86/97 now provide Fredholm Alternative

## Alternative to the Fredholm Alternative

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\mathrm{DEQP}: \underset{s \in \mathbb{R}^{m_{k}}}{\operatorname{minimize}} q_{k}(s)=\frac{1}{2} s^{T} \boldsymbol{H}_{k} s+s^{T} g_{k}
$$

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H_{k}=A_{k} H^{-1} A_{k}^{T} \text { and } g_{k}=A_{k} H^{-1}\left(A_{k}^{T} y_{k}^{c}-g\right)-b_{k}
$$

$\square$ apply conjugate-gradient method with safeguards to detect steps to infinity

- each matrix-vector product $H_{k} p$ requires solve with $\boldsymbol{H}$ and sparse matrix-vector products with $A_{k}$ and $A_{k}^{T}$
$\square$ preconditioning possible but no obvious simple preconditioner


## An example

## POWELL20: $n=10000, m=10000$

- solve problem using interior-point package CQP from GALAHAD
$\square$ perturb constraints and resolve by dual gradient-projection $D Q P$

|  |  | size of perturbation before DQP solve |  |  |  |  |  |
| :--- | :--- | ---: | ---: | ---: | ---: | ---: | ---: |
|  | CQP | 0 | $\mathbf{1 0}^{-\mathbf{6}}$ | $\mathbf{1 0}^{-\mathbf{5}}$ | $\mathbf{1 0}^{-\mathbf{4}}$ | $\mathbf{1 0}^{-\mathbf{3}}$ | $\mathbf{1 0}^{\mathbf{- 2}}$ |
| time |  | 0.03 | 0.13 | 0.41 | 1.92 | 9.21 | 7.94 |
| its |  | 0 | 1 | 1 | 15 | 32 | 35 |
| changes |  | 0 | 1 | 8 | 594 | 3506 | 4763 |

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Active-set changes per iteration with perturbation $\mathbf{1 0}^{\mathbf{- 2}}$ :

| 584 | 285 | 245 | 345 | 331 | 340 | 332 | 297 | 291 | 255 |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 249 | 223 | 223 | 213 | 207 | 197 | 205 | 192 | 166 | 146 |
| 129 | 123 | 133 | 134 | 124 | 115 | 114 | 114 | 107 | 87 |
| 63 | 44 | 16 | 1 | 0 |  |  |  |  |  |

## Summary

■ dual gradient-projection method for large-scale, strictly-convex QP

- requires sparse factorization of Hessian but otherwise can be used "factorization-free"
$\square$ allows rapid change to the "active set"
- particularly suited to "warm starting"
- efficient projected search
- extensive use of Fredholm alternative
$\square$ many technical details
- easily generalised for regularization problems in $\ell_{1}$ and $\ell_{\infty}$ norms using appropriate simple projections onto boxes and simplices
- implemented as a fortran 2003 module DQP in GALAHAD

